



The *open*EHR Archetype Model

# *open*EHR Templates

<i>Issuer:</i> openEHR Specification Program		
<i>Revision:</i> 1.0	<i>Pages:</i> 28	<i>Date of issue:</i> 09 Mar 2014
<i>Status:</i> DEVELOPMENT		

*Keywords:* EHR, ADL, health records, archetypes, templates

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**Web:** [www.openEHR.org](http://www.openEHR.org)

**Amendment Record**

Issue	Details	Raiser	Completed
<b>R E L E A S E 1.1 candidate</b>			
1.0	<b>SPEC-178.</b> Add template object model to AM.	T Beale, S Heard, H Frankel, S Arian	09 Mar 2014
<b>R E L E A S E 1.0.1</b>			
0.5	Minor content modifications.	T Beale	13 Mar 2007
<b>R E L E A S E 1.0</b>			
0.5rc1	<b>CR-000178.</b> Add Template Object Model to AM. Initial Writing	T Beale	10 Nov 2005
<b>R E L E A S E 0.96</b>			

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## **Acknowledgements**

The work reported in this document was funded by Ocean Informatics and the UK National Health Service (NHS).

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# 1 Introduction

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## 1.1 Purpose

This document describes the semantics of *openEHR* templates. Source templates are defined as technically normal archetypes, with the only differences being to do with identification rules. The ADL and AOM 1.5 models support all aspects of template definition. A very small additional model is required to formally define the *operational* template, which is the result generated from a source templates and archetypes.

The intended audience includes:

- Standards bodies producing health informatics standards;
- Software development organisations using *openEHR*;
- Academic groups using *openEHR*;
- Medical informaticians and clinicians interested in health information;
- Health data managers.

## 1.2 Related Documents

Prerequisite documents for reading this document include:

- The *openEHR* Architecture Overview

Related documents include:

- The *openEHR* Archetype Definition Language (ADL)
- The *openEHR* Archetype Object Model (AOM)

## 1.3 Nomenclature

In this document, the term ‘attribute’ denotes any stored property of a type defined in an object model, including primitive attributes and any kind of relationship such as an association or aggregation. XML ‘attributes’ are always referred to explicitly as ‘XML attributes’.

The term ‘template’ used on its own always means an *openEHR* template definition, i.e. an instance of the AOM used for templating purposes. An operational template is always denoted as such in *openEHR*.

## 1.4 Status

This document is under development, and is published as a proposal for input to standards processes and implementation works.

The latest version of this document can be found in PDF format at <http://www.openehr.org/svn/specification/TRUNK/publishing/architecture/am/tom.pdf>. New versions are announced on [openehr-announce@openehr.org](mailto:openehr-announce@openehr.org).

Blue text indicates sections under active development.

## 2 Overview

### 2.1 Context

Templates constitute a third layer above archetypes and the reference model in the *openEHR* application architecture shown in FIGURE 1, and provide the means of defining groupings of archetype-defined data points for particular business purposes. They support bindings to terminology subsets specific to their intended use, and can be used to generate or partly generate a number of other artefact types including screen forms and message schemas.

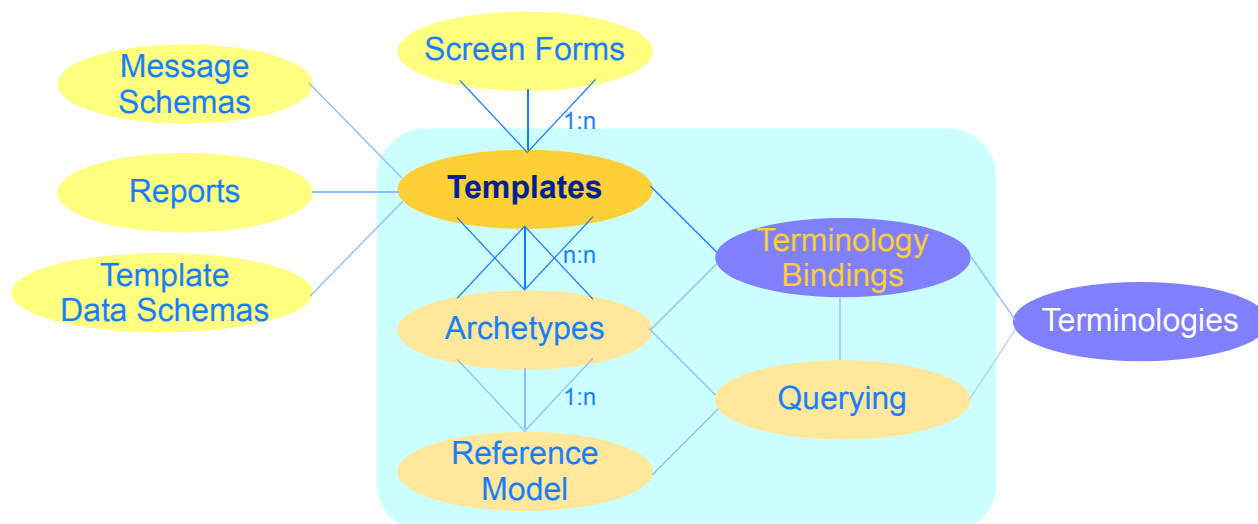


FIGURE 1 The *openEHR* Semantic Architecture

Templates are formally expressed in terms of ADL/AOM 1.5. The operational form of a template is defined by the `template` package described in this specification, which is a slight variant of the flat archetype from the AOM.

### 2.2 Purpose

An *openEHR* template is an artefact that enables the content defined in published archetypes to be used for a particular use case or business event. In health this is normally a ‘health service event’ such as a particular kind of encounter between a patient and a provider. Archetypes define content on the basis of topic or theme e.g. blood pressure, physical exam, report, independently of particular business events. Templates provide the way of using a particular set of archetypes, choosing a particular (often quite limited) set of nodes from each and then limiting values and/or terminology in a way specific to a particular kind of event, such as ‘diabetic patient admission’, ‘ED discharge’ and so on. Such events in an ICT environment nearly always have a logical ‘form’ (which may have one or more ‘pages’ or subforms and some workflow logic) associated with them; as a result, an *openEHR* template is often a direct precursor to a form in the presentation layer of application software. Templates are the technical means of using archetypes in runtime systems.

This job of a template is as follows:

*composition*: compose archetypes into larger structures by indicating which archetypes should fill the slots of higher-level archetypes;

*element choice*: choose which parts of the chosen archetypes should remain in the final structure, by doing one or more of the following:

*removal*: remove archetype nodes ('data points') not needed for the purpose of the template;

*mandation*: mark archetype nodes ('data points') mandatory for the runtime use of the template;

nodes may also be left optional, meaning that the corresponding data item is considered optional at runtime;

*narrow constraints*: narrow remaining constraints on archetype elements or on the reference model (i.e. on parts of the RM not yet constrained by the archetypes referenced in the template);

*set defaults*: set default values if required.

A template may compose any number of archetypes, but choose very few data points from each, thus having the effect of creating a small data set from a very large number of data points defined in the original archetypes.

## 2.3 Computational Environment

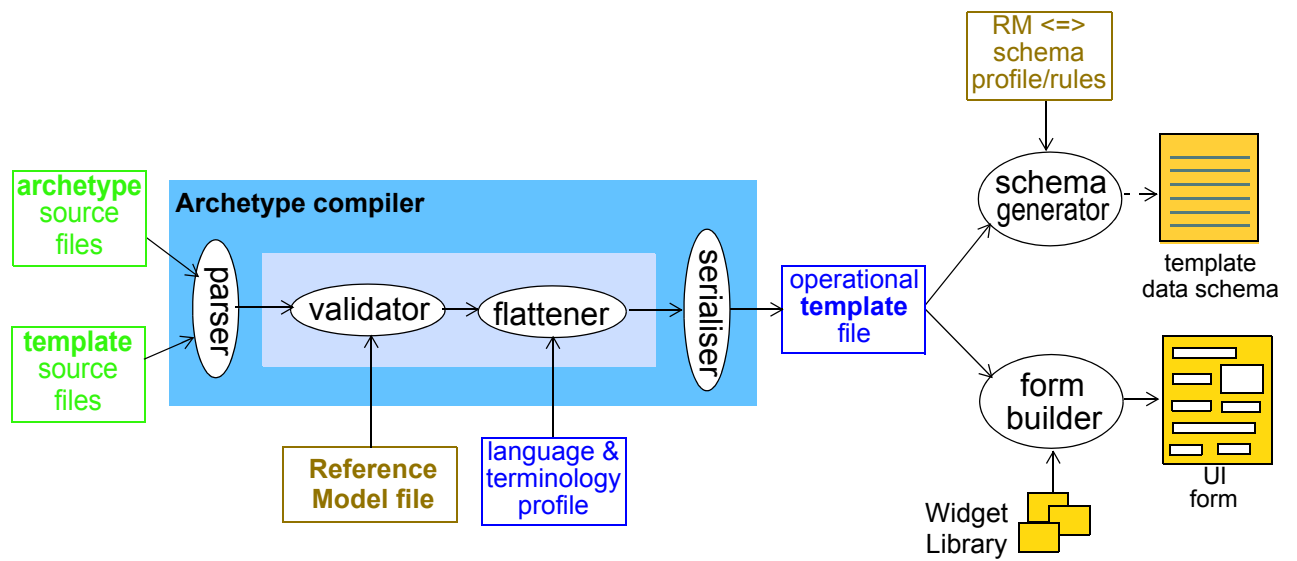
FIGURE 2 shows how an archetype compiler is used to create an operational template from a source template, which contains references to one or more archetypes and usually imposes further constraints.

The parser converts the template into an in-memory object form described by the Archetype Object Model (AOM) and Template extensions defined in this specification. Later stages of the compiler validate and 'flatten' the template, generating as a result an in-memory Operational Template (OPT) which is a standalone artefact (contains all relevant parts of its template, referenced archetypes and terminology) that can be used to generate other computational artefacts. The compiler can take as input a list of terminologies and languages to retain in the OPT.

The OPT may be serialised to ADL, JSON, YAML, or in XML derived from the Archetype Object Model.

Downstream artefacts such as XML schemas, screen forms and APIs may be generated from the OPT by dedicated transformation components.



**FIGURE 2** Template Tool Chain

## 3 Requirements

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### 3.1 Overview

The following sections describe the requirements for *openEHR* templates. Most of the requirements described here have been determined by real world use of *de facto* model of *openEHR* templates in real healthcare institutions.

### 3.2 Governance Requirements

To Be Continued:

### 3.3 Documentary Requirements

#### 3.3.1 Descriptive Meta-data

A similar set of meta-data as supported by archetypes should also be supported by templates, including items such as:

- purpose;
- use;
- misuse;
- audit details of creation and modification;
- references to resources used in the authoring process;
- copyright status.

Descriptive meta-data should be limited to items that directly help explain the template, rather than cross-references to every possible related item in an enterprise, which should be dealt with by other means.

#### 3.3.2 Author Annotations

It should be possible for a template author via the use of a tool to create annotations at the individual node level of the template definition structure, including any node defined in specialisation parents (i.e. present in the flattened parent), and non-archetyped nodes from the reference model. These provisions enable the template author to state the purpose and use

. Note that such annotations only apply to nodes mentioned in the template, i.e. nodes further constrained in the template. At each node, it should be possible to create one or more annotations, each with a unique tag with respect to other annotations on the same node. Annotation content is required to be normal text.

Annotations should be modifiable over time by authors. It is expected that many annotations will be meaningful only during the authoring period, but not at the time of release. A way is needed to easily remove or ignore some or all node-level annotations in the production form of a template.

#### 3.3.3 Institutional Meta-data and Links

There is a need to be able to create links between newly authored templates, and existing institutional or external resources, typically documentary or design artefacts relating to the same topic expressed in natural language or older technologies.

Some such links might be represented in annotations, while others are most likely to be represented external to the templates they reference. The requirement to support this is simply a way to reference templates and template interior nodes.

## 3.4 Application Requirements

### 3.4.1 User Interface Form Generation

Ideally, an operational template can be used to generate artefacts that can be used directly in the building of applications, including UI forms. The main requirement is to ensure that the connection between application form elements and controls and the underlying template (archetype) element is maintained.

Some specific requirements for templates relating to end user applications include:

- a way of specifying that a template node is not displayed on the screen;
- a way of specifying help text for a template node, accessible by the application.

It is recognised that many aspects of form appearance will not be included in templates and will need to be supplied in other artefacts, most likely using template paths to refer to specific elements within a template.

### 3.4.2 Message and Document Schema Generation

Similarly to UI form generation, it should be possible to generate a directly usable message or document schema (typically XML Schema / Schematron schema etc) from an operational template. Specific requirements in this case include:

- a way of deriving schema tags / identifiers from template node names or concepts, e.g converting the template node concept 'total cholesterol' to an XML tag name.

To Be Continued:

## 3.5 Semantic Requirements

### 3.5.1 Slot Filling

The most basic requirement is to be able to define larger structures composed from archetypes, by choosing filler archetypes for the slots defined in 'higher' (in the aggregation sense) archetypes. There are three possibilities that have to be supported:

- completely specifying the fillers for a slot;
- specifying some fillers for a slot, where remaining slot fillers may be decided at runtime or by a more specialised template;
- leaving the slot as defined by the archetype, leaving all slot fillers to be decided at runtime.

In addition, existing templates should be allowed to be used in a slot in place of an archetype. Experience with the *de facto* templates previously used in openEHR has shown the need to be able to define a template for a subtree of content that will always be constrained in the same way in all top-level objects in which it is used in the institution. Rather than redefine the same constraints in each top-level template, it is clearly preferable to be able to reuse a single definition of such content.

Typical examples are the Oximetry, Blood Pressure and Heart rate templates of the openEHR OBSERVATION class, which are reused in a number of SECTION and COMPOSITION templates.

Template reuse needs to work in such a way that a change in a referenced template is flagged in tooling for all templates using it. It also needs to function such a way that the referencing template can define additional constraints over and above what the referenced template defines - i.e. further constrain the re-used template locally within the 'using' template.

### 3.5.2 Constraint Refinement

Templates should be able to *refine* the constraints defined in any included archetypes, or create new constraints on the parts of the reference model relevant to those archetypes, in the same way as for archetypes. In particular, terminology constraints need to be redefinable as in specialised archetypes, i.e. any of the following:

- redefine open constraint on text to be set of coded terms;
- narrow coded term constraint to a subset;
- redefine an external subset (defined using an ac-code in an archetype) to a narrower external subset;
- redefine an external subset to an internal subset.

### 3.5.3 Default Values

Templates need to be able to define default values for nodes defined in the template, or in an underlying archetype, even if the template does not change the node in question, and similarly for elements in the reference model for which there may or may not be constraints in the archetypes or template. A 'default' value is one which will be usually be displayed and will be used at runtime unless the user or application actively supplies something different.

Experience has shown that defaults need to be settable on primitive leaf types, i.e. String, Integer, Real, Boolean, the date/time types, and also the *openEHR* DATA\_VALUE descendants, such as DV\_QUANTITY and DV\_CODED\_TEXT.

### 3.5.4 Conditional Constraints

It should be possible to state a constraint that is applied only if a condition is true. A typical situation is to make the existence of a subtree dependent on the existence or runtime values of data found in other subtrees. A condition is an expression combining variables and constants with boolean, arithmetic and relational operators, to generate a boolean result that can be used to decide whether to apply a constraint.

The following types of condition variables need to be supported:

- *external variable*: variables such as 'today's date';
- *EHR variable*: variables such as 'date of birth', 'gender' from the EHR;
- *existence of another path*: the existence of a path in the data, which implies that at runtime an optional node was included;
- *value on other path*: the value of a leaf object in the data on a particular path.

Constants that can be used in condition expressions include the primitive types, and dates and times.

Conditions should include the facility for a natural language description of the condition so that the intent is recorded.

## 3.6 Optimisations

In some cases it may be desirable to pre-populate some terminology subsets, particularly those that are small, change rarely, or for situations where the relevant terminologies will not be available in the deployment environment. For large subsets, e.g. the set corresponding to Snomed-ct ‘bacteria’ (numbering in the 10s of thousands of terms), prepopulation is not desirable.

It should be possible to state within a template whether a particular subset of a specific terminology should be pre-populated.

*TBD\_1: if the subset was defined in the archetype, we really want to specify that a particular *binding* should be prepopulated, but if it was specified in the template, then we are choosing the binding directly?*

For subsets that would normally have internal structure intact at runtime, the pre-populated version should also retain this structure, allowing the subset to be treated at runtime in the same way as if it had been available from an online terminology service. For example, a Snomed-CT subset that contains IS-A links should retain these when pre-populated.

Pre-population of templates is effected in operational templates. Consequently, when a terminology is updated, affected operational templates need to be regenerated. This requires a way of recording which templates need to be accessed in order to regenerate the corresponding operational template when changes occur in terminologies.

## 3.7 Tooling Requirements

For purposes of clarity in the authoring process, it is suggested that the following features are supported in template editing tools:

- included templates shown in a different way, e.g. a different colour;

*TBD\_2: Nested templates in a different colour*

*TBD\_3: cut and paste of a template, template section*

## 4 Template Definition and Development

### 4.1 Overview

Templates are defined as specialised archetypes. This means that all the formal characteristics of a template are defined by the *openEHR* Archetype Object Model (AOM) and Archetype Definition Language (ADL) specifications apply to templates. This includes the meta-data (inherited from the `AUTHORED_RESOURCE` class), specialisation semantics (templates can be specialised into other templates), ontology (allowing multi-lingual local term definitions and external terminology bindings) as well as the *rules* and *annotations* sections.

Since a template is a specialised archetype, it cannot change the semantics of archetypes they specialise, since they obey the same rules as any other specialised archetype. Accordingly, *all data created due to the use of templates are guaranteed to conform to the referenced archetypes, as well as the underlying reference model.*

However, the mode of use of the AOM and ADL in a template are slightly different from the typical archetype. Firstly, the following features are commonly used in templates but not generally in archetypes:

- slot-filling - note that specifying a slot-filler is achieved by specialisation, because a legal specialisation of a slot can be a redefinition of the slot with or without fillers;
- specifying 0..0 constraints to remove elements not needed from the referenced archetypes;
- specifying 1..1 constraints to mandate elements from the referenced archetypes;
- setting default values;
- addition of terminology bindings to specific terminology ref-sets.

Secondly, specialisation in templates may only be of *existing nodes* defined in the flat parent, whether it be another template or an archetype. The practical effect of this is that templates *cannot add new data nodes*. If new data nodes are required in the template context, appropriate specialised archetypes should be created to define them, prior to use in the final template.

These variations are not formally defined as part of the ADL/AOM formalism, but are (at least currently) realised instead by tooling. The outcome for implementation is that while a single standardised compiler will always compile any archetype or template, the *design intention and use* of archetypes and templates is distinct.

Because a template generally implicates a number of archetypes due to slot-filling - i.e. the root archetype plus component archetypes mentioned as slot-fillers - and also usually defines further constraints on the root and component archetypes, the typical source template is logically consists of a *group of references to specialised archetypes*. Each of these is one of three kinds of artefact:

- a *published archetype*, used as is;
- a *published template* of an interior RM type, used as is;
- an unpublished *template overlay*, defined only within the context of the root template.

The first two of these are explicitly identified and published artefacts, and can usually be obtained as files in any of the available serialisation syntaxes. The template overlay is somewhat like the private or anonymous class definition available in some programming languages, and is obtainable either as a separate file associated with the root template, or within the template source file.

## 4.2 An Example

In order to better explain the template artefact structure, an example is described below. Assume the logical structure required is as illustrated in FIGURE 3. This shows three archetypes of specific RM types, that should be chained together by slot-filling at specific paths, to form a final template. The template also adds further constraints via overlays, not shown here, for the sake of brevity..

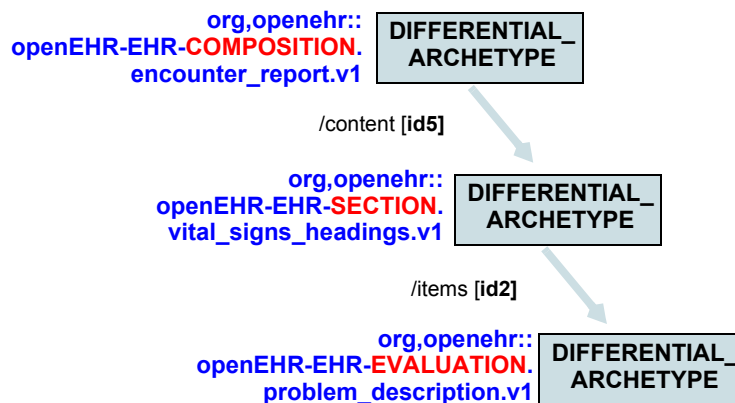


FIGURE 3 Logical required slot-filling structure

The actual template structure needed to achieve this is shown in FIGURE 4. The archetype `org.openehr::openEHR-EHR-COMPOSITION.encounter_report.v1` is shown at the top left. This is templated by the template `uk.nhs.clinical::openEHR-EHR-COMPOSITION.t_encounter_report.v1`. The template performs the job of filling the `at0004` slot in the root archetype by *specialising the slot*. The specialised version adds a filler object (designated with the `C_ARCHETYPE_ROOT` instance) and also overrides the original `ARCHETYPE_SLOT` instance to close the slot to any further filling, either by further templating or at runtime.

The filler object specifies in its `node_id` attribute the artefact being used to fill the slot. Here it is not simply the archetype `org.openehr::openEHR-EHR-SECTION.vital_signs_headings.v1`, but a specialised form of this archetype, defined as a local template overlay, whose identifier is `uk.nhs.clinical::openEHR-EHR-SECTION.t_encounter_report-vital_signs_headings-0001.v1`. (In fact any identifier could have been used, but it seems likely that machine generatable identifiers will be preferred by tool developers).

The same kind of redefinition occurs within this `SECTION` template overlay. The `id2` slot node from the original archetype (`org.openehr::openEHR-EHR-SECTION.vital_signs_headings.v1`) is redefined by the `C_ARCHETYPE_ROOT` object in the `uk.nhs.clinical::openEHR-EHR-SECTION.t_encounter_report-vital_signs_headings-0001.v1`, which in the same way specifies the filler archetype as yet another local overlay, this time `uk.nhs.clinical::openEHR-EHR-EVALUATION.t_encounter_report-problem_description-0004.v1`. Both of the overlay archetypes add other constraints of their own, typically removing unwanted items and mandating other items from the specialisation parent archetypes.

The source template is thus constructed of three artefacts, which we denote for convenience as:

- the ‘template’, i.e. the template root;
- two internal ‘template overlay’ components.

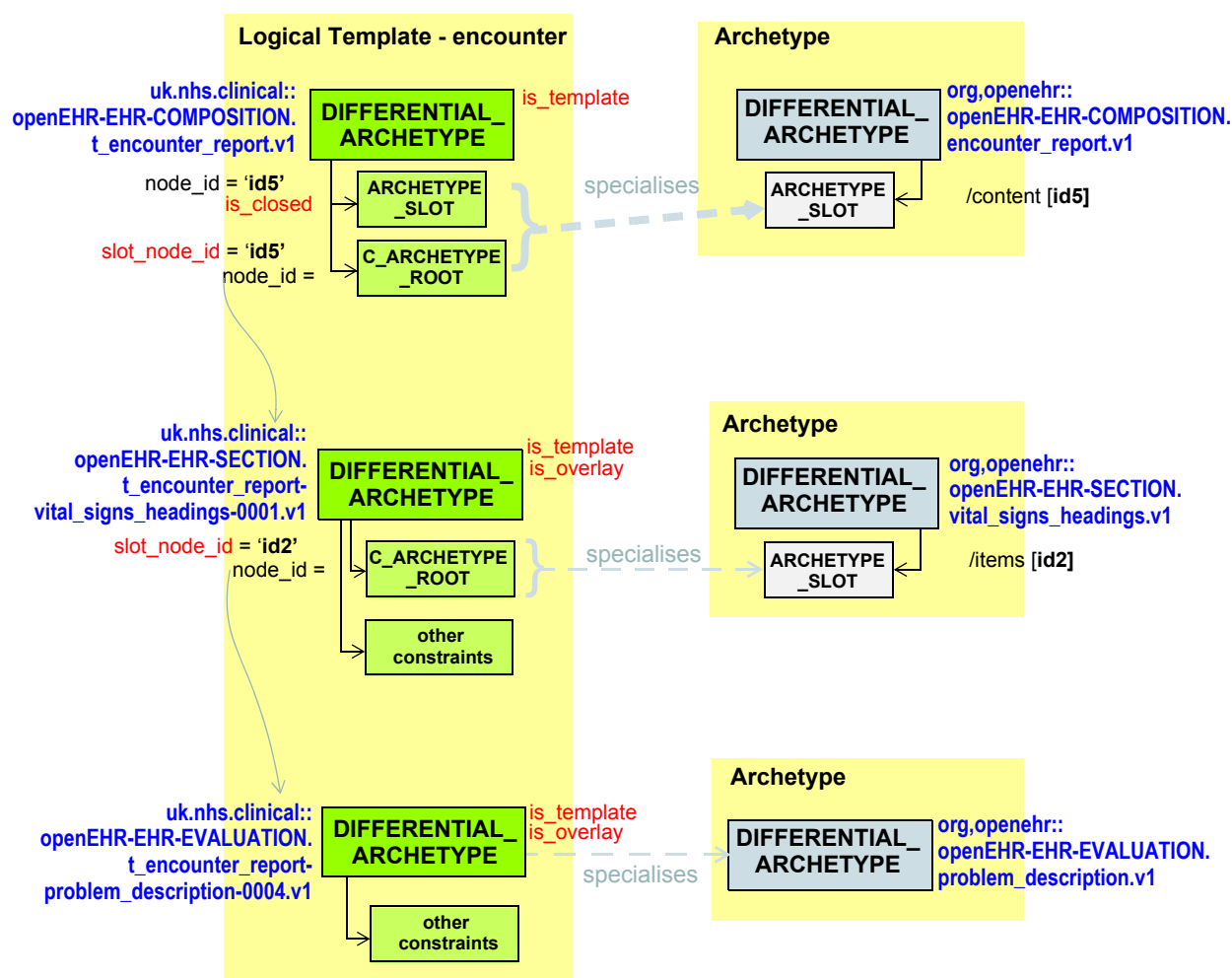


FIGURE 4 Template source artefact structure

It is not always the case that the components of a template must be internal. Within the template environment, lower level reference model concepts such as EVALUATION may be templated in their own right, and such templates simply reused in the new template being constructed. In this case, the outer template may contain both its own internal template components, and other templates.

## 4.3 Detailed Design

### 4.3.1 Template Identifiers

Identification of templates is the same as for archetypes. There are two possible identifiers: the structured multi-axial form defined by the `ARCHETYPE_ID` class, and a GUID. These identifiers are found at the attributes `ARCHETYPE.archetype_id` and `uid` respectively. The structural identifier is for human readability and use in ontological classifications.

#### 4.3.1.1 Multi-axial identifier

Two rules, currently not formalised, are recommended for template identifiers. The first is to include a 't\_' prefix in the *short\_concept\_name* as shown in the example. This simply enables human readers to easily spot an archetype whose design intention and use is as a template.



The second is the sub-structuring of the `concept_id` part of the identifier of local overlay templates. The recommended structure for the identifier of the  $Q$ th template overlay  $T_Q$  within a template  $T$ , specialising an archetype  $A$  is as follows:

```
T: namespace::rm_concept.t_template_domain_concept.vN
A: namespace::rm_concept.archetype_domain_concept.vM
Tq: namespace::rm_concept.
    t_template_domain_concept-archetype_domain_concept-Q.vP
```

For example:

```
T: uk.nhs.clinical::openEHR-EHR-COMPOSITION.t_encounter_report.v1
A: org.openehr::openEHR-EHR-EVALUATION.problem_description.v1
Tq: uk.nhs.clinical::openEHR-EHR-EVALUATION.
    t_encounter_report-problem_description-0001.v1
```

This approach defines a short concept identifier which obeys the formal rule that concept identifiers must be unique within a namespace and RM type, is human-readable, and most importantly, is tool-generatable.

#### 4.3.1.2 GUID identifiers

Where the Archetype *uid* identifier is in use, a new identifier can be immediately generated by tooling without reference to a central identification service. Each published revision of a template is assigned a new GUID, ensuring that revisions of the same logical template are distinguished. Note that the multi-axial identifier in its standard form (including only a version identifier, e.g. ‘v2’) does not do this, but does in its long form (including a full 3-part identifier ‘v2.5.1’).

### 4.3.2 Meta-data

Templates support the same global and node-level meta-data as archetypes, defined by the `openehr.rm.common.resource` package. The actual content will of course be oriented toward describing local template-related concerns. The language used must be one of the languages of the underlying archetypes.

### 4.3.3 Definition section

The definition part of a template or template component is formally expressed in the same way as an archetype. In a template, the definition part has the following functions:

1. to declare archetype slot fillers;
2. to redefine or close slots;
3. within either referenced sub-templates, or locally defined overlay templates:
  - a) to remove unwanted attributes and object nodes;
  - b) to mandate attributes and object nodes;
  - c) to specify local terminology use, which can be done in two ways:
    - i) explicit inclusion of codes within the template;
    - ii) the use of a subset / ref-set binding to a place-holder reference (ac-code);
  - d) to create template-specific ‘clones’ of existing generic nodes;
  - e) any other narrowing/specialisation of constraints present in the flattened parent archetype, or on otherwise unconstrained underlying reference model attributes;
  - f) add default values, usually on leaf or near-leaf nodes.
4. setting template-wide rules such as conditional existence;

All of these functions are performed with archetype semantics defined in the AOM, and are described in detail in the specialisation section of the ADL specification. The following subsections provide examples of the specialisation constraints typical in templates.

#### 4.3.4 Slot-filling

A template is defined as a specialisation of an archetype, usually one based on a top-level reference model concept like `COMPOSITION` or `PARTY`, but this need not be the case. Within such archetypes there are usually slots, i.e. `ARCHETYPE_SLOT` nodes (although this is not mandatory). Where there are slots within the archetype, the template can do two things in terms of filling the slots:

- fill the slots with appropriate archetypes;
- ‘close’ the slot for further filling at runtime.

It does this by redefining (i.e. specialising) an `ARCHETYPE_SLOT` found in the underlying archetype, which is in the form of any of the following:

- slot fillers in the form of one or more `C_ARCHETYPE_ROOT` nodes;
- a redefined version of the `ARCHETYPE_SLOT` object itself, either to narrow its definition, or to ‘close’ it.

`C_ARCHETYPE_ROOT` nodes do not have sub-structure within a source template - they are a single node containing a reference to the archetype or other template to be included at that point in overall structure. This may be one of:

- an overlay archetype, i.e. a redefinition of an archetype used privately by the current template, with an identifier like:  
`uk.nhs.clinical::openEHR-EHR-EVALUATION.t_XXX-aaa-N.v1`
- a published template, designed to be reused in other higher-level templates, with an identifier like:  
`uk.nhs.clinical::openEHR-EHR-EVALUATION.t_XXX.v1`
- a published archetype, with no further constraints imposed on it by the template, such as:  
`org.openehr::openEHR-EHR-EVALUATION.aaa.v1`

In all cases, the identifier is a legal archetype identifier, and is stored in the `node_id` attribute of the `C_ARCHETYPE_ROOT` object, normally used for storing at-codes on all other object node types. This `node_id` is used in both the operational template, and in data, at any archetype root point. In order for the `C_ARCHETYPE_ROOT` node to be associated with the original slot in the flat parent, a second attribute `slot_node_id` is used to record the at-code of that slot. The use of these two attributes can be seen in the template in FIGURE 4.

A `C_ARCHETYPE_ROOT` node, like any other object node, can redefine the *occurrences* constraint as long as:

- it is within the occurrences of the underlying slot;
- it is compatible with the cardinality constraint of the parent attribute.

#### 4.3.5 Slot Redefinition and Closing

The ability to redefine a slot by specifying fillers, and/or redefining the slot itself, gives rise to the a number of variations in a template, including:

- it may specify the archetypes filling a slot and close the slot;
- it may specify the archetypes filling a slot and leave the slot open, possibly narrowed;

- it may specify no fillers, just redefine the slot, narrowing the set of archetypes that could match it;
- it may simply close the slot - this only makes sense if there are already slot fillers defined;
- it may make no statements about a slot, leaving things as they were before.

Closing a slot, is achieved by including an `ARCHETYPE_SLOT` node within the template, which sets the the `is_closed` attribute to `True`. In the variants where the slot remains open, the runtime system will be able to add further template component archetypes to a slot. Such tc-archetypes are either constructed on the fly, or may exist in a store of pre-validated and flattened template components, but in any case the end result must validate for the template to function properly.

### 4.3.6 Removal of Archetype Nodes

The most common kind of ‘redefinition’ specified within a template on an archetype used within the template is the removal of unwanted nodes and sub-trees. This is because most archetypes are designed as ‘maximal data sets’, and include a large superset of data point definitions that would ever be used in a particular context. Two types of removal are required:

- removal of one or more object children of a container attribute;
- removal of the entirety of an attribute (container or single-valued).

An example of the first situation is the `OBSERVATION.blood_pressure` archetype, which defines the following data points:

- systolic blood pressure;
- diastolic blood pressure;
- mean arterial pressure (MAP);
- pulse pressure.

In any particular clinical context, the only meaningful combinations that can be used are: systolic & diastolic (typical general practice, routine hospital bedside use) OR mean arterial pressure (used as the perfusion pressure by anaesthetists) OR pulse pressure (difference between systolic and diastolic, used in many modern monitoring machines). Thus, one job of the template is to choose which of the above combinations is to be allowed in the final data. This is done by the use of exclusion constraints on the unwanted nodes, i.e. setting of the occurrences constraint to `{0}`, as illustrated in the top half of FIGURE 5.

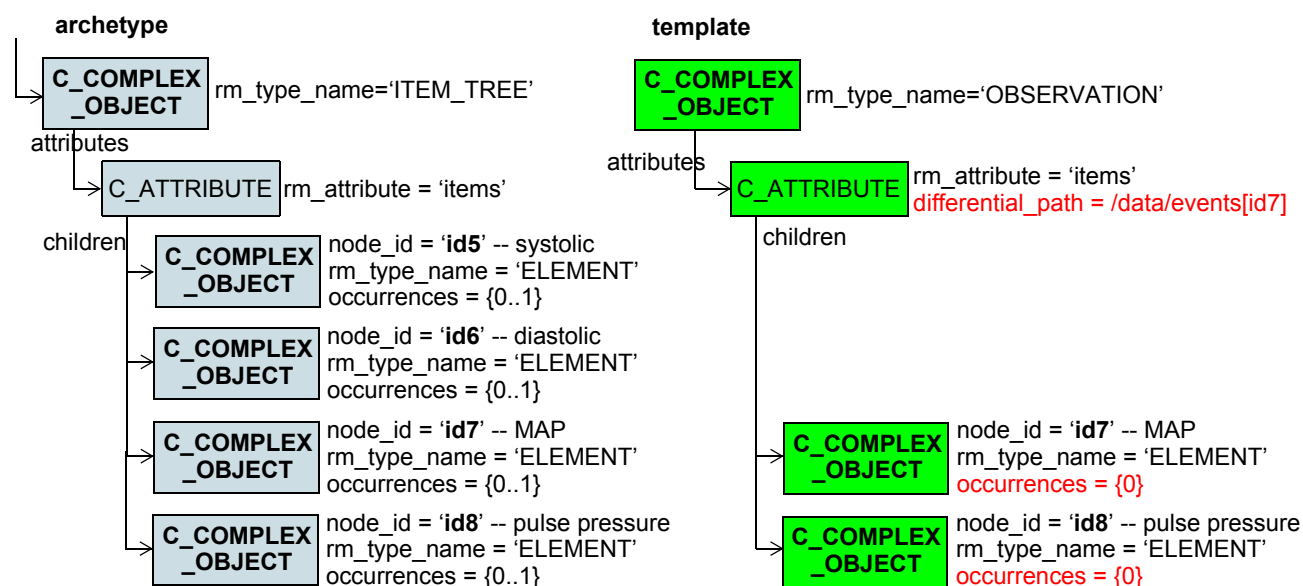
An example of the second situation is the removal of the `OBSERVATION.protocol` attribute from the blood pressure archetype by a template for which no protocol information (instrument type, measurement location on body etc) is needed. This is shown in the lower half of FIGURE 5.

### 4.3.7 Node ‘cloning’

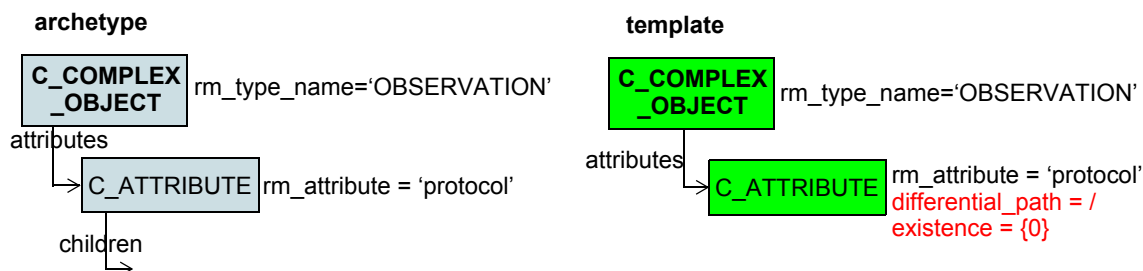
The concept of creating a number of more specialised variants of a container attribute child object node within a template is exactly as for any normal archetype. Within a template, this has often been thought of as creating ‘clones’, i.e. numerous ‘copies’ of an archetype node, each with some minor difference, such as the ‘name’ value.

Optionally, the original parent node may be ‘closed’, meaning that the specialised child nodes defined in the template are considered to exhaustively define the value space. In this case, no occurrences of data matching the parent node may be created, i.e. all data instances must match one of the specialised nodes. FIGURE 6 illustrates the cloning of the `id14` (‘panel item’) node from a generic ‘lab result’ archetype into a number of specific types of children, namely LDL, HDL and total cholesterol.

## Object exclusion case



## Attribute exclusion case



**FIGURE 5** Exclusion of unwanted nodes

Because node specialisation in templates is performed in the same way as for an archetype, the effect on querying is the same: all cloned (specialised) nodes carry a specialised version of the parent at-code, and will match a query containing the any parent at-code in a path or expression. Thus, a query containing the archetype path `.../data/events[id7]/items[id14]` will match the `id14.1`, `id14.2` and `id14.3` items above, and if `id14` instances had been allowed, these would be matched as well.

## Cloning of Whole Trees

In some cases, a node being 'cloned' is the parent of a further subtree of child attributes and object nodes, at least some of which have their own at-codes. If an entire subtree were cloned by a tool, the only node that must have a redefined node identifier is the root node, i.e. the node which is now replaced by multiple duplicates at under some container attribute. Once the cloning operation is complete, further constraining of each copy can take place independently.

## Repeated use of the Same Archetype

Another scenario is for the same archetype to be required more than once at the same slot, usually for very generic archetypes that will be specialised in some way each time they are used. At an archetype root point, the node identifier is an archetype identifier, not an at-code, so initially it may not seem clear how multiple copies of the same archetype could be used in a template. To achieve this, each

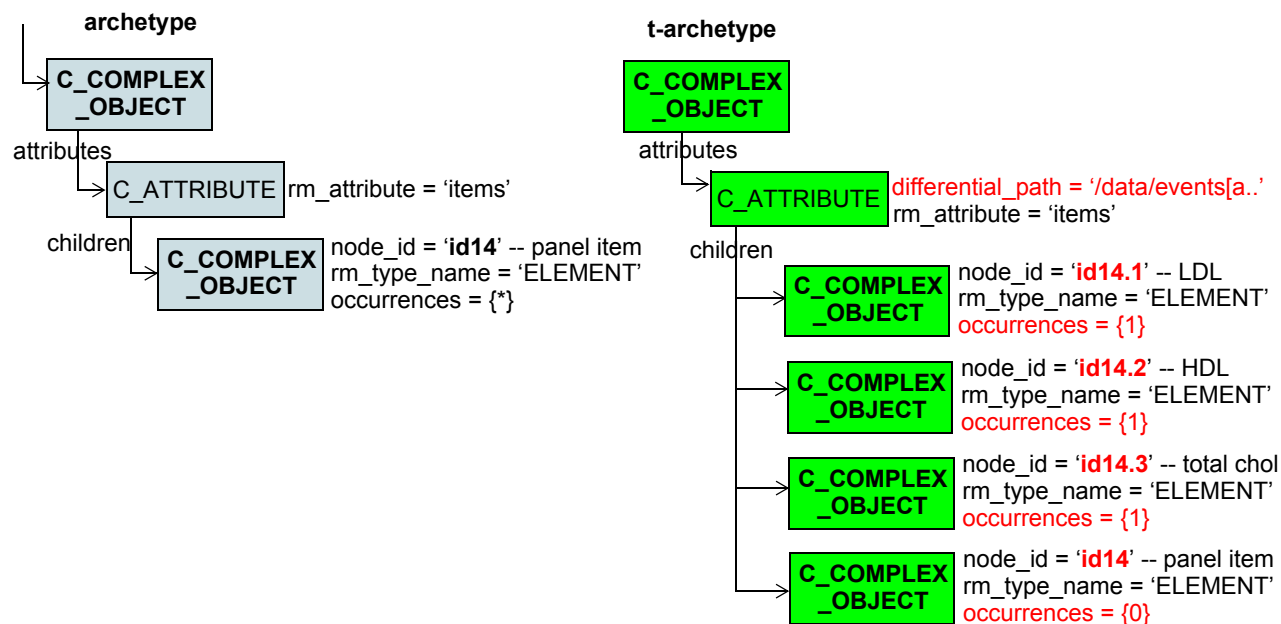


FIGURE 6 Template node cloning

such copy has to be locally specialised into a tc-archetype. This provides the opportunity to distinguish each use of the same archetype (if the goal were simply to allow multiple identical copies, this is already achievable via the normal occurrences constraint on a single instance of the archetype).

The semantics of these redefinitions are identical with those allowed in specialised archetypes, although the use of terminology-specific constraints is generally rare in archetypes but quite common in templates.

#### 4.3.8 Default Values

Default values are defined on the `C_DEFINED_OBJECT` in the AOM, and instances can be defined within a template on any descendant of this class. In practice, the use of default values in templates is normally limited to primitive types and other near-leaf complex types, including descendants of the `C_DOMAIN_TYPE` class. Default values are always of the reference model type constrained by the archetype object node to which they are attached.

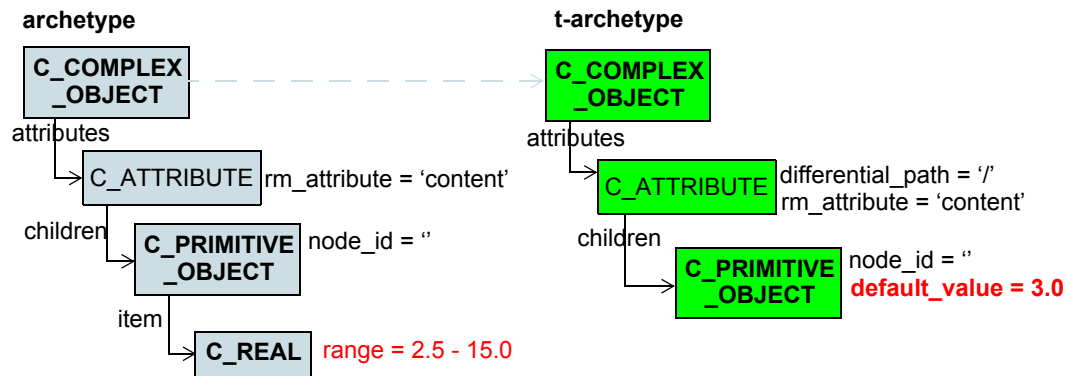
In a template, the default value may be the only override set on a node. In terms of object structure, this will result in an empty `C_COMPLEX_OBJECT` or `C_PRIMITIVE_OBJECT`, to which the default value object is attached.

FIGURE 7 illustrates the use of a default value in a template.

#### 4.3.9 Rules

Template rules are expressed in the form of logic statements, using the `RULE_STATEMENT` classes defined in the Archetype Object Model, and are attached to the template in the same way as for archetypes, i.e. via the *rules* attribute. The meaning of any such condition is that if present, and evaluated to True at runtime, the constraint to which it is attached will be considered to apply. Absence of a condition means that the constraint will always apply.

The only difference between rules expressed in a template - either in the root template or in any component t-archetype - and rules within a normal archetype is that template rules may contain paths that



**FIGURE 7** Default values in a template

cross archetype boundaries. Such paths contain the archetype (i.e. sub-template or t-archetype) identifier in the place of an at-code at the archetype root point, but are otherwise the same as any other path.

## 4.4 Template Validity

To Be Continued:

## 5 Examples

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### 5.1 Constrain *openEHR* name attribute to Text

### 5.2 Template adds terminology subset to DV\_TEXT

Original ADL:

DV\_TEXT matches {}

want to add coding constraint like

DV\_CODED\_TEXT matches {[ac3]} -- but do we want to require acnnnn + binding approach

plus may want to allow default to coding with any code, i.e.

DV\_CODED\_TEXT matches {[snomed::]}

### 5.3 No coding allowed on DV\_TEXT constraint

how to remove the ability to allow a DV\_CODED\_TEXT on a DV\_TEXT constraint in the archetype  
- just detect in the application, since there will be no details of subset or terminology set;

*TBD\_4:*        *Q how to disinguish from the case where free coding allowed?*

### 5.4 Override EVENT with INTERNAL\_EVENT

Override with INTERNAL\_EVENT that has width set and limited set of codes on math\_function

### 5.5 Condition on Age or Sex

*To Be Continued:*

## 6 Serialisation

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### 6.1 dADL

To Be Continued:

### 6.2 XML

To Be Continued:



## 7 Operational Templates

### 7.1 Overview

An operational template is the final usable form of a template and its constituent archetypes and overlays, and has only two differences from a flat archetype definition. The first is that the root object is a `C_ARCHETYPE_ROOT` rather than a `C_COMPLEX_OBJECT`, and the second is the addition of the ontology structures from the constituent archetypes. The first difference is due to the fact that in a flattened archetype all archetype root points (including the top one) are replaced by `C_ARCHETYPE_ROOT` objects, which carry the relevant archetype identifiers.

The second difference is due to the fact that the flattening process usually involves more than one archetype, due to slot filling, meaning that the operational template has to explicitly include the flattened ontologies of all component archetypes in addition to its own ontology (which is that of the template root).

### 7.2 Design

The design intention of the operational template is to function as a self-standing computable structure, containing all archetype and reference model elements relevant to runtime use, while resolving or removing design-time elements such as internal references and so on. The resulting structure is essentially like a single large archetype, containing individual archetype identifiers at all the archetype root points, and also carrying the sum of all the archetype ontologies, enabling the at-codes from each source archetype to be resolved at runtime. FIGURE 15 of the AOM specification illustrates the operational archetype structure.

#### 7.2.1 Operational Template (OPT) Generation

The process used to generate the operational template is done in two logical steps:

*template flattening*: convert the template and all its constituent template-components and/or archetypes to a single flattened structure known as a ‘flat template’;

*compression*: remove unwanted languages, terminologies and annotations, depending on final intended use, producing the final ‘operational template’.

These operations are illustrated in FIGURE 8. Parameters to each sub-process are shown in magenta. The details of each sub-process are described below.

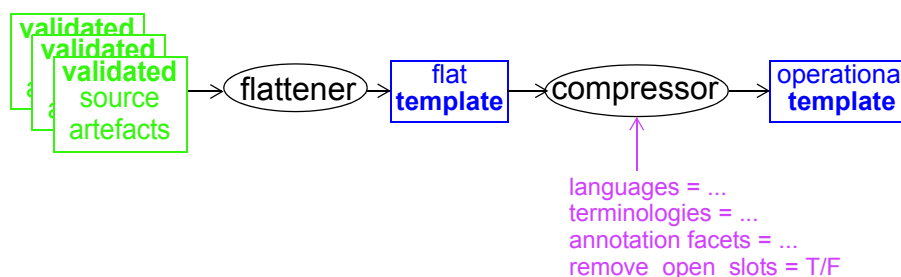


FIGURE 8 Operational template generation process

#### Template flattening

The initial flattening process performs the following transformations on the set of validated template / template-components / archetypes making up the source template:

- use\_nodes (internal references) are expanded out to copies of the referenced nodes;
- open slots (*is\_closed* = False): the ARCHETYPE\_SLOT object is retained, else removed;
- the ontology of each component template / archetype is added, indexed by archetype id, and filtered as follows:
  - remove all term\_definitions, constraint\_definitions, term\_bindings and constraint\_bindings for at-codes and ac-codes no longer present in the template due to element removal.
- ac\_code nodes (i.e. CONSTRAINT\_REF nodes) are replaced by

*TBD\_5:* not yet determined - need a new or modified class in AOM.

After this step, any unresolvable CONSTRAINT\_REF nodes should be flagged with an error or a warning.

The resulting flat template can be thought of as the effective ‘difference’ between the template structure and the reference model, i.e. the sum total effect of all the constraints in the template over and above the RM. This form of the template is an appropriate form for publishing with an authoring context for review purposes.

## Compression

The compression step is designed to reduce the operational template to its minimal or optimum size and contents, depending on the required use. A number of parameters can be used to control the operation, which involves the following:

- removal of unneeded languages according to an input parameter;
- removal of unneeded terminologies according to an input parameter;
- optional removal of annotations, either completely, or certain facets according to an input parameter;
- amalgamation of all individual terminology extracts into the terminology extract of the root ontology.

Depending on the settings of these parameters, the resulting operational template will be smaller or larger, and will be suitable for different types of further transformation. For example, annotations could be completely removed for most software purposes, but would usually be retained in part or full for publishing purposes.

## G References

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### Publications

- 3 Beale T. *Archetypes: Constraint-based Domain Models for Future-proof Information Systems*. OOPSLA 2002 workshop on behavioural semantics. Available at <http://www.deepthought.com.au/it/archetypes.html>.
- 4 Beale T. *Archetypes: Constraint-based Domain Models for Future-proof Information Systems*. 2000. Available at <http://www.deepthought.com.au/it/archetypes.html>.
- 5 Beale T, Heard S. The Archetype Definition Language (ADL). See [http://www.openehr.org/repositories/spec-dev/latest/publishing/architecture/archetypes/language/ADL/REV\\_HIST.html](http://www.openehr.org/repositories/spec-dev/latest/publishing/architecture/archetypes/language/ADL/REV_HIST.html).
- 6 Heard S, Beale T. Archetype Definitions and Principles. See [http://www.openehr.org/repositories/spec-dev/latest/publishing/architecture/archetypes/principles/REV\\_HIST.html](http://www.openehr.org/repositories/spec-dev/latest/publishing/architecture/archetypes/principles/REV_HIST.html).
- 7 Heard S, Beale T. *The openEHR Archetype System*. See [http://www.openehr.org/repositories/spec-dev/latest/publishing/architecture/archetypes/system/REV\\_HIST.html](http://www.openehr.org/repositories/spec-dev/latest/publishing/architecture/archetypes/system/REV_HIST.html).

### Resources

- 8 openEHR. EHR Reference Model. See <http://www.openehr.org/repositories/spec-dev/latest/publishing/architecture/top.html>.

**END OF DOCUMENT**